Touch in Virtual Environments: Haptics and the Design of Interactive Systems

Margaret L. McLaughlin, Joao P. Hespanha, Gaurav S. Sukhatme

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Haptics, the science of virtual touch, is the newest frontier in VR interface development. Modeling tactile features such as shape, texture, and density, haptics offers broad simulation applications for training, entertainment, and assistive technologies for the disabled. *Touch in Virtual Environments: Haptics and the Design of Interactive Systems* brings together the latest research in this emerging field.

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